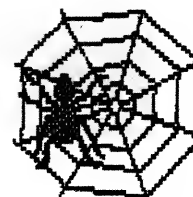


BORIS THE SPIDER	
c/o 203 Devon Ct	
FWB FL 32547-3110	
http://members.cox.net/boris_spider/Borishome.html	
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VOLUME IX, #20

BORIS THE SPIDER

A Journal of Duplicitous Doings,
Raw Power, and Naked Greed
"Oh, what a tangled web we weave
When first we practice to deceive"
--Sir Walter Scott--

#276



3 Aug 08

Anderson Wins "Mach III"!

Congratulations to Dave Anderson on a swift, (or shall we say ruthless -- of course it was Ruthless, he's married to Debbie) three game-year win in our fourth game of *MACHIAVELLI*. The units were barely out of the box before it was over.

We are starting *HISTORY OF THE WORLD* this time with only five players. Game name is "Alas" which you might recognize by its Latinized name of "Ajax". See p 9 for details and your chance to jump in at the last moment.

We will have a quorum for *GUNSLINGER* after WBC when I sell my virgin extra copy of the game to Ron Fisher, so game start is set there for September. Showdown is wildly dependent on the number of players. See p 16 for more discussion.

Since there is a free page, we'll bring back "The Hunt", something you, your spouse, your kids and even your co-workers can play. See p 16 for details.

KINGMAKER, "Gawain", and SILVERTON could all end next issue, though likely not. Nonetheless, pages will open soon for new games. Leading candidates are *CIRCUS MAXIMUS*, *WIZARD'S QUEST*, *PUERTO RICO*, *RAIL BARON* and *MERCHANT OF VENUS*. Sign up soonest and bring a friend. Anyone interested in a *WOODEN SHIPS & IRON MEN* or *RICHTOFFEN'S WAR* last man standing game?

IMMEDIATE OPENINGS:

BLACKBEARD: Position #1 is available [Tew (2nd Pirate), no KCs.

GUNSLINGER: Room for one or two more.

HISTORY OF THE WORLD: Room for one or two more.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "If you tell the truth, you don't have to remember anything." -- Mark Twain

PICTURE OF THE MONTH: Another of "Da Spider" playing *Gangsters* at the 2007 WBC in his 2006 WBC's assistant game master's hat that melted a bit on the trip home.

NEW ON THE WEBSITE: Hall of Fame has been updated. 1826 has been moved to the finished folder under transcripts. Fixed a couple of formatting problems in the *GUNSLINGER* pbm rules. New link to the RCW variants.

BOOS & KUDOS

The Madame Bolduc Press Excellence Award (and free issue) goes this month to Wormtongue for his WWE-WWW press in "XIX".

This month's Ms Nar Super-Sudsy Bomb is lobbed at Rudy Zodda for delay of game.

PERSONAL COMMUNICATION HERE (maybe):

Deadline for most games is 1800 CDT 5 Sep 08



Italy Squeezed! Germans Rocked! Spring 1905

XIX
2007B

MINAS MORGUL: The vultures are swooping as Germany and Italy try to hold on, both losing a center and Italy a unit as well. England's wandering army has been crushed, but, having lured Austro-Turkish interest away from the establishment of the StP stalemate line, has done its job. France must bear the burden of bottling up the A/T fleets.

TROOP MOVEMENTS

English A LVN retreats to PRU. Italian F ION retreats oth. Austria build A BUD and F TRI. France builds A PAR. Germany builds A BER. Italy tears A PIE.

AUSTRIA (Wilson): A Ser-Gre, [A Trl-Pie], F Nap A Ven-Rom, A War S TUR A Lvn-Pru, A Vie-Boh, A Ven-Rom, A Bud-Vie, F Tri-Adr.

ENGLAND (Fisher): [A Pru-Ber](d), F Bot S A Nwy-StP, F Swe-Bal, F Nth S FRE A Bel-Hol, F Nwg-Bar, [A Den-Kie], A Nwy-StP.

FRANCE (Anderson): A Naf-Gas, A Bel-Hol, F Mid C A Naf-Gas, [A Mar-Pie], F Tun S F Tyn, F Tyn S ITA F Adr-Ion, [A Par-Bur].

GERMANY (Nichols): [F Hol-Kie](r-???), [A Kie-Mun], [A Ber S A Kie-Mun].

ITALY (Copeland): [A Boh-Mun](d), [A Mun-Bur].

TURKEY (Fryling): A Sil S A Lvn-Pru, A Lvn-Pru, F Aeg S F Ion, [A Mos-StP], A Gal S AUS A Vie-Boh, F Ion S AUS F Nap, A Arm H.

Orders in brackets fail; d = destroyed, NMR = no move received, NRR = no retreat received, r-??? = retreat to ???, u = unordered.

German F HOL must retreat oth or to HEL.

Due next time are orders for retreats, builds/tears and for Fall 1905. Need Press!

EMBASSY BEAT

Paris: The French Foreign Legion has returned home to a heroes welcome. With shouts of "To the Front, boys!!! To the Front, boys. Which front they will be going to is not exactly clear but, we welcome all our war heroes home regardless.

Wicked Witch of the East to Wicked Witch of the West: I'm getting tired of all this plotting and scheming just to have new places to send my wives--what say you and I get together for a little vacation in Saint Petersburg? We could do some ice fishing, maybe tour the cathedrals, and see which of us can hold our drink the best. We'll let our minions fight it out in the Med and we can place bets on which one of them eviscerates the German the fastest (they did pretty quick work on the Italian, don't you think?) I'll tell you what--you play host in Saint Petersburg this year (say around Christmas) and in a couple years I'll play host for you in Holland!

Italy to France: Seems you have traded the Italian "Menace" for a larger problem. Too bad you could not leave me alone long enough for me to stab Austria. I guess you made out OK in the deal though. You got Tunis and Austria got Venice, Rome, Naples, and Munich. Sounds fair. And now you have the Turkish fleet to contend with. Have fun!



MACHIAVELLI Unholyes Prevail! Fall 1501

2007C
pw10

Ragnociti: Venice has sold out Christianity and the West for sacks of silver and gold. The Unholy Alliance has gained supremacy over Italy. Will the militant march of Islam ever be stemmed?

TROOP MOVEMENTS:

French A NAP retreats into g.

Austria (Burgdorf, Od): A Carin-Tyr, A Aus S A Carin-Tyr;

Florence/Papacy (Scott, 13d): A Rome H, A Par H(u), A Gen-Mon, A Nap B1, F Pisa S F LS, A Cap S A Nap, [F Urb-Bol](d), [F Sav S F LS](r-???), A Bol-Flo, [F LS S F Sav], [A Cre-Pav](nsu).

France (Nichols: Od): A Pro S A Mon-Sav, A Sla-Hun, G Nap H, [A Tyr-Aus](r-???), F Cor S F GoL-LS, F Sar S F Cor, A Mon-Sav, [F GoL-LS], [A Tur-Pav];

Venice/Turks (Anderson, 13d): F (counterbribe A Pis -3d) & H (buy G Pav -12d). A Bari-Aqu, A Man H, A Milan S A Carin-Tyr, F Aqu-Anc, F Pal-TS, F Anc-Urb, [A Pis-Bol], A Car H, A Tre H, F TS-Sie, A Cro H, F UA S F Anc-Urb, [G Pav = A].

Autonomous: Luc Mod -Pav Sav Tur

French A TYR must retreat oth, to SWI or COMO, or into g. Florentine F SAV must retreat oth or to GEN.

Orders in brackets fail; nlo = no longer owned, nso = not so ordered, nsu = no such unit, r-??? = must retreat somewhere, u = unordered.

PROVINCES: (dr=3)

Aus (2+ 8d): -HUN -Rome ver +AUS +TYR

F1/P (13+35d): -ANC ARE FLO pat PER PISA -pist spo -urb -Man pio -aqu cap
Gen -Sie +Man +par

Fra (0+26d): AVI MAR Mil Nap pro Salz Cor Swi -Tyr -Aus -Mon sar -sav Sla
+Hun +com?

T/V (13+60d): ALB bos DAL DUR fri her ist PAD TUN VEN carin Fer Rag
Bari Bol Car Mes Pal Trent +Anc +Cro +Mil +Pav +pis +Sie
+urb

Autonomous: -Cre Luc Mod -Mon -Pav Sav Tur

Cities

2

6

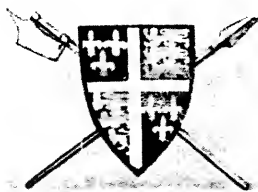
9

19 = Wins

4

Due next time are retreats and end of game statements. Shall we try this again?

NO PRESS: Shame, shame!



KINGMAKER

"King of Pain"
Turn 38 Movement
Call for Draw

KOP

The Cast:

THE MAD HUNGARIANS (Dowrey): Fitzalan [30], Warden of the Northern Marches [150], Stanley (50), Earl of Richmond (40), Marshal of England (100), *Le Lucas*, Bouchier (10), Earl of Salisbury [30], Chancellor of Cornwall [150], Berkeley (10), Earl of Essex [20], Flemish Crossbowmen [20], Scrope (10), Clifford (10). Event cards (1), Crown Cards (1).

THE CALIFORNIA CONNECTION (Scott): Pole [30], Chancellor of England [50], Grey [20], Earl of Westmorland [40], Ipswich; Duke of York [30], Courtenay [30], Admiral of England [50], Lancaster [20]. Event cards (5), Crown Cards (3).

KNIGHTS OF THE PRIVY POT (Deb Anderson): Mowbray [50], Treasurer of England [50], Hastings [10], Bishop of Carlisle [30], Bishop of Durham [30], Flemish Crossbowmen [20], Cromwell [10], Earl of Kent [30], Steward of the Royal Household [50], Percy [100], Lieutenant of Ireland [250], Archbishop of York [30], Northampton [20], *Le Michael*, *Le Nicholas*, *Le Rose*, Beaufort [30], Constable of London [250], Carisbrooke, Newcastle. Event cards (2), Crown Cards (1).

THE STAFFORDSHIRE QUARTERSTAFFS (Shacklett): Stafford [30], Chamberlain of Chester [250], French Foot [100], Nottingham [20], Neville [50], Audley [10], Earl of Wiltshire [30], Roos [20], Herbert [10], Talbot [30], Greystoke [10], Irish Kerns (50). Event cards (4), Crown Cards (4).

WESTERN FRONT (Martin): Holland (10). Event cards (6), Crown Cards (4).

TURN 38

ERRATA: Hastings is aboard *Le Michael*. Mowbray is @ Milford Haven as per map and text.

EVENTS: *Le Swan* to Weymouth. *Le Nicholas* & *Le Michael* to Dartmouth.

MOVEMENT:

MH: Berkeley and Fitzalan hold at Preston. *Le Swan* Weymouth-S9-S3-S2-S1-S19. Stanley and Bouchier Ge-He-lb to intercept Mowbray.

TCC: Give Artie to Holland. Courtenay boards *Le Christopher*. *Le Christopher* & *Le Michael* to S3-S13-S16-Milford Haven.

KPP: Beaufort & Percy hold. Mowbray Milford Haven-Gb-He-lc intercepted by Bouchier et al. *Le Nicholas* and *Le Michael* carrying Hastings and Cromwell Dartmouth-S8-S3-S2-S1-S13.

SQ: All hold.

WF: Holland accepts Artie, both board *Le Michael* and sail.

Press: Margaret continues to enjoy her vacation in Scotland. She thinks it is time to put away the arms of war and to consider a draw to the affairs of the crown amongst all factions.

KPP proposes a draw with all survivors. Vote must be unanimous to pass.

Combat: Bouchier (90) & Stanley (190) vs Mowbray (100).

Due next: Orders for Combat and the draw vote due 11 Aug. We'll call for movement Movement 39 shortly thereafter.

NOBLES: Audley, Greystoke, Herbert, Neville, Roos, Stafford, Talbot in Rhuddlan. Beaufort @ Scotland, Berkeley, Duke of York, Fitzalan, Grey, Pole @ Preston. Bouchier, Mowbray & Stanley in lb. Courtenay & Holland in Penzance, Hastings, Cromwell aboard *Le Nicholas* and *Le Michael*. Mowbray in lb. Percy on Continent.

SHIPS: *Le Christopher* & *Le Margaret* @ Penzance, *Le Lucas* @ Beaumaris; *Le Michael* & *Le Nicholas* @ S13. *Le Rose* @ Scotland, *Le Swan* @ S14.

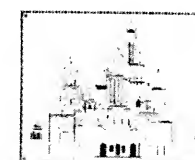
HEIRS: Reds: Margaret in Scotland w/ Beaufort; Edward of Wales in Beaumaris; Artie in Milford Haven w/ Holland; Pretender (20) w/ Fitzalan @ Preston. Whites: George @ Rhuddlan w/ Audley, Edward III in Preston w/ Berkeley.

RIP: Henry VI, Richard of Gloucester, Edmund of Rutland, Richard of York, Edmund II of March.



KREMLIN

Oops!
Year 7b



The Cast: (in Table order)

Dave Anderson, Decaying, Licentious Antiquarians (DLA): 1 card, 1 wave
Brad Martin, Western Front (WF): 2 cards
Doug Kent, Whining Kremlin Pigs (WKP): 3 cards
Ron Fisher, Politburo Bureaucrats (PB): 2 cards
Mike Scott, The California Connection (TCC): 3 cards
Cary Nichols, Re-Education Deployment Society (REDS): 2 cards, 1 wave

Politburo

Party Chief:	Strychnin (T)	69?+@	TCC(8), REDS(7)
KGB Head:	Wasolin (Z)	55s?	TCC(4), REDS(2)
Foreign Minister:	Nogoodnik (V)	68+	DLA(10+), WKP(10), WF(10)
Defense Minister:	Niewitko (D)	73	REDS(1)
Ideology Chief:	Protsky (U)	56w++	TCC(10), WKP(9), WF(2), REDS(1)
Industry Minister:	Purgemoff (F)	71	TCC(5), WKP(4)
Economy Minister:	Goferbrok (C)	74	REDS(2), PB(1)
Sport Minister:	Mischif (I)	68	PB(1)
Candidates:	HJLMY	People:	PQSX
KREMLIN WALL:	AEGKOR	Siberia:	B(83++)NW(62)

ERRATA: Last May a bug in my KREMLIN adjudicator program wouldn't let Strychnin be nominated, so I adjudicates the turn by hand. Bad mistake. Since he was taking the Cure, something noted in the Funeral and Parade Phases, he shouldn't have been able to operate in the Replacement Phase. No one noticed until I lied to the program in order to get the Health rolls. Too far back to redo it, the mistake stands.

7.1 CURE: PB plays Card #37 "Reagan Elected." TCC reveals 3 IP on Strychnin, making 10+. REDS tries to reveal a lost IP on Wasolin; GM reveals 4 IP on Protsky instead. DLA reveals 1 IP on Wasolin. WF reveals 2 IP on Protsky. WKP plays Card #36 "We Will Bury You", aging Foreign Minister Nogoodnik 7 SP to 75.

Party Chief Strychnin leaves Sanatorium so ages 1 SP to 72 each for being Party Chief, sick, and under investigation. KGB Head Wasolin resists aging, being in his strong slot. Foreign Minister Nogoodnik stays at work and ages 1 SP to 76 for being sick. Ideology Chief Protsky takes the Cure but ages 1 SP to 57 for being in his weak spot.

7.2 PURGE: KGB Head Wasolin fails to purge Nogoodnik (11) so ages 3 SP to 58.

7.3 SPY INVESTIGATION: Defense Minister Niewitko condemns H and opens an investigation on V, aging 3 SP to 76. PB plays Card #37 "Izvestia Criticizes Excessive Spy Condemnations"; Niewitko ages 2 SP more to 78 and falls under investigation.

7.4 HEALTH:

Party Chief Strychnin (72+) visits "7" republics grows ill (++). KGB Head Wasolin (58) is in "1" limo accident and is ill (++). Foreign Minister Nogoodnik (75+) cuts down to "12"-hour days, remains sick. Defense Minister Niewitko (78) gets "3" hours of sleep nightly, grows ill (++). Ideology Chief Protsky (56++@) takes "16" pills a day, improves to sick (+). Industry Minister Purgemoff (71) runs "20" km a week, remains healthy. Economy Minister Goferbrok (74) cuts back to "13" cigarettes a day, remains healthy. Sport Minister Mischif (68) swims "17" laps a day, remains healthy.

7.5 FUNERAL COMMISSION: N/A.

Due next time are your orders for Year 7. Replacement through Parade Phases.

--continued on p 16



BRITANNIA "Gawain" Turn XV



The Cast

Copeland: Purple
Zieske: Green

Anderson: Red
Martin: Blue

Score: Green 117, Purple 73.5, Blue 72, Red 52.5.

TURN XV

Board:

Welsh (1): 2A @ Gwynedd; 1A @ Gwent, Powyss.

Brigantes (0.5): 2A @ Strathclyde.

Picts (2.5): 2A @ Dalriada, Galloway, Skye; 1A @ Alban, Caithness, Dunedin, Mar, Moray.

Caledonians (0.5): 2A @ Orkneys.

Irish (1): 2A @ Clywd; 1A @ Devon, Dyfed.

Norsemen (2): 1R @ Icelandic, Irish; 1A @ Hebrides.

Dubliners (2): 3A @ Cheshire, York.

Danes (1): 2A @ Avalon, Hwicce, Lindsey, Norfolk, March, Pennines; 1A @ Cornwall, Cumbria.

Norwegians: Harald, 10A @ North.

Saxons (0.5): 2A @ N Mercia. Harold @ ???.

Normans: Willie, 4C, 6A @ Channel.

Saxons to Danes : You blocked my other escape routes!!! What was a Saxon to do???

BRIGANTES (0.5): Grow 1 pp. Hold.

PICTS (2.5): Grow 4.5 pp. Add 1A @ Caithness & Alban. 1A Dunedin-Mar

CALEDONIANS (0.5): Grow 0.5 pp. Hold.

IRISH (1): Grow 2 pp. Add 1A @ Devon. 2A Clywd-Gwynedd (2,1:3,3; 5,2:4,4 -1 Welsh, Welsh r-Powyss).

NORSEMEN (2): Grow 0.5 pp. 1R Icelandic-Irish.

DUBLINERS (2): Grow 2 pp. Add 1A @ Cheshire. 2A @ York-Bernicia-Lothian, 1A @ York-Cheshire, 3A @ Cheshire-Cumbria (5,5,1:1 -1 Dane). Overpopulated; remove 1A @ Cheshire.

DANES (1): Grow 5.5 pp. Add 1A @ ____ & ____

Score: Green 117, Purple 73.5, Blue 72, Red 52.5.

Board:

Welsh (1): 2A @ Powyss, 1A @ Gwent.

Brigantes (0.5): 2A @ Strathclyde.

Picts (2.5): 2A @ Alban, Caithness, Dalriada, Galloway, Mar, Skye; 1A @ Moray.

Caledonians (0.5): 2A @ Orkneys.

Irish (0): 2A @ Devon, Gwynedd; 1A @ Dyfed.

Norsemen (2.5): 2R @ Irish; 1A @ Hebrides.

Dubliners (1): 3A @ Cumbria; 2A @ Lothian; 1A @ Cheshire.

Danes (1): 2A @ Avalon, Hwicce, Lindsey, Norfolk, March, Pennines; 1A @ Cornwall.

Norwegians: Harald, 10A @ North.

Saxons (0.5): 2A @ N Mercia. Harold @ ???.

Normans: Willie, 4C, 6A @ Channel.



DUNE Storm Confuses! Turn 5c



BOARD:

Atriedes (Wilson): 10T @ Arrakeen, 10R, 5L, 15S, (0/7) KH, 4C

Fremen (Anderson): 5T @ Seitch Tabr, 5T @ Habbanya Ridge Sitch, 7R, 3*R, 5L, 1S, 3C.

Guild (Nichols): 1T @ Tuek's Sitch, 2T @ Polar Sink, 1T @ Red Chasm, 1T @ Shield Wall(s9), 10R, 5L, 16S, 2C.

Harkonnen (Fisher): 6T @ Carthag, 4T @ Plastic Basin(s14), 5R, 4L, 6C, 11S.

Spice: Red Chasm(4), Habbanya Erg(8), Funeral Plain(6).

Storm: Sector 5

Tanks: B Raban, G 5T, H 5T.

TURN 5

5.3 Bidding: There are 3 cards available.

Card 1: H bids 3S, G bids 2S, F bids 1S. H gets ____ & ____ (-3S).

Card 2: G bids 2S, F bids 1S. G gets ____ (-2S).

Card 3: G bids 2S, F bids 1S. G gets ____ (-2S).

5.4 Movement:

Revival: G revives 1T for free and pays for 2T more (-4S). H revives 2T for free.

Shipping: H tries to ship 4T from reserves to Tuek's Sitch but can't due to Storm. F ships 3*,2T to Habbanya Erg(s16). G tries to ship 4T from Reserves to Tuek's Sitch but can't due to Storm.

Movement: H moves 4T from Plastic Basin-Sitch Tabr. G moves 1T Polar Sink-Arsunt(s11); has already played Hajr so cannot move it again.

5.5 Combat:

Seitch Tabr: H (4T) vs F (5T @).

Due next time: Orders for Combat, Spice Collection, Storm and Spice Blow Phases.

BOARD:

Atriedes (Wilson): 10T @ Arrakeen, 10R, 5L, 15S, (0/7) KH, 4C

Fremen (Anderson): 5T @ Seitch Tabr, 5T @ Habbanya Ridge Sitch, 3*,2T @ Habbanya Erg(s16), 5R, 5L, 1S, 3C.

Guild (Nichols): 1T @ Tuek's Sitch, 1T @ Polar Sink, 1T @ Red Chasm, 1T @ Shield Wall(s9), 1T @ Arsunt, 10R, 5L, 10S, 4C.

Harkonnen (Fisher): 6T @ Carthag, 4T @ Sitch Tabr, 5R, 4L, 8C, 4S.

Spice: Red Chasm(4), Habbanya Erg(8), Funeral Plain(6).

Storm: Sector 5

Tanks: B Raban, G 2T, H 3T.

LEGEND: C = cards, L = leaders, R = reserve, S = spice, T = tokens, @ = aggressor



BLACKBEARD

Turns 197-198



THE CAST:

1. (?????) Tew: Sloop
2. (Zodda) Davis, Sloop
3. (Bargender) Vane**, Sloop
4. (Martin) Rackham, Schooner.

STATUS:

#	Captain	Ship	Hex	Spd	Cbt	Not	Cun	Unr	NW	H1	H2	Hostage	Attk
2	Davis	Sloop	S19a	+3	6	29	5	4	1549	--	--		NPB
4	Rackham	Scnr	J14i	+3	3	16	(1)	7	0	200	40	--	BPN
4	Rhett*	KC	O21	5	8								
2	Maynard†	KC	Box1	4	3sc								
3	Herdman	KC	T17	3	15								
1	Tew	Sloop	K11	-3	4	2	1	6	0	10	--	--	S
3	Vane**	Sloop	O21	+3	6	5	0	5	0\$	85	--	26	S
4	Ogle†	KC	DD20	3	12sc								

The Board:

Guvs: Pro: 35, 46, 53, 31, 41, 25
 Merchants: 24
 Warships: ? @ S19
 Out-of-Play Pirates: Teach (#3), Portugese (#1), Taylor (#3)
 Letters of Marque: PFBP
 Safe Havens: Vane(Port Royal w/839 d)

Turn	Player	Action	Draw
197 2	HD	moves 3+3. Weigh anchor, run the blockade (4+3 vs 2) move S19-P22	21
198	1=4	JR move 5+3 J14i-J22i	52
199	3		

STATUS:

#	Captain	Ship	Hex	Spd	Cbt	Not	Cun	Unr	NW	H1	H2	Hostage	Attk
2	Davis	Sloop	P22	+3	6	29	5	4	1549	--	--		NPB
4	Rackham	Scnr	J22i	+3	3	16	(1)	7	0	200	40	--	BPN
4	Rhett*	KC	O21	5	8								
2	Maynard†	KC	Box1	4	3sc								
3	Herdman	KC	T17	3	15								
1	Tew	Sloop	K11	-3	4	2	1	6	0	10	--	--	S
3	Vane**	Sloop	O21	+3	6	5	0	5	0\$	85	--	26	S
4	Ogle†	KC	DD20	3	12sc								

The Board:

Guvs: Pro: 35, 46, 53, 31, 41, 25
 Merchants: 24
 Warships: ? @ S19
 Out-of-Play Pirates: Teach (#3), Portugese (#1), Taylor (#3)
 Letters of Marque: PFBP
 Safe Havens: Vane(Port Royal w/839 d)

LEGEND: * = minor wound, ** = lost arm, a = anchored, i = Indian Ocean, \$ = has a stash, † = has scurvy



HISTORY OF THE WORLD

A:AS

WE BEGIN



<ast:

Azure: Brad Martin
 Ebony: Laird Khaoz
 Green: Kevin Wilson

Orange: <Available>
 Purple: David Anderson
 Red: Wayne Morrison

We'll be playing with the published optional rules (Fortresses, colored monuments) and the Persistence of Culture in play. Players should vote on whether the US Navy rule or the Epoch VIII rule should be used. Due next time are your vote. Upon return from WBC, I'll set up the Sumeria (if we don't have 7-players) and we'll begin play in pbem mode. Anyone wishing to join let me know by then. If Mr Nichols joins up, we'll do partial pbem play.

Details on optional rules follow:

US Navy: USA has navigation in the Pacific too.

Epoch VIII:

Play continues for one more turn after the VII epoch.

Power	Counters	Capital	Seas
1. Fascist	10	LRh	Nth, WMS, EMS
2. Imperial Japan	12	Hon	Pac+
3. Communists	20	NEP	none
4. Banana Republics	6	SAh	none
5. African Self-rule	8	EAF	none
6. NATO/NORAD	20	GPI	Pac+, Atl+, Ind+
7. OPEC	10	LTi	none

All event cards must be played by the VII epoch, as listed on the cards. Instead of events cards each player rolls on the following event chart at the beginning of his turn, and follows the instructions. Roll twice and pick your poison from the following:

1d6 Result

- 1 Fanaticism -- player wins all ties in combat.
- 2 Elite Troops -- player rolls three dice in combat until defeated.
- 3 Leader -- player rolls three dice in combat until triples are rolled.
- 4 Guerrilla Attacks -- place one combat unit in any two barren lands. They attack all adjacent lands until defeated.
- 5 Air Assault -- player may ignore any terrain, fort or fortress counters in any five lands he attacks.
- 6 Nuclear Attack -- player may remove all combat, fort, fortress, city, capital and monument counters from any one land.

Whenever an VIII epoch capital appears where a city or capital from a previous epoch is already in place, the older city or capital is removed and the VIII epoch capital is set in its place.

Madagascar should be connected to East Africa by way of a "crossing arrow"

The following are the base victory points for the VIII Epoch:

Mid East 4, N Africa 1, China 3, India 2, S Europe 2, N Europe 4, Eurasia 2, SE Asia 2, N America 3, S America 2, SS Africa 2, Nippon 2, Australia 1

Persistence of Culture: (Recap)

Each player is dealt a Culture card along with his event cards..

When a Culture card is played it belongs to this Empire and is considered to be "located" in the Empire's Capital. Minor Empires cannot play or possess Culture cards. Empires without Capitals cannot play or possess Culture cards.

The Empire retains its Culture cards from turn to turn unless they are destroyed, captured, or transferred. If any of a player's Empires possess Culture cards at the end of the player's turn, he or she receives the Victory Points listed on the cards during the Victory Point Phase. The player receives points for all of his or her inplay Culture cards.

Any Culture cards possessed by an Empire are considered to be "located" in the Empire's

--continued on p 15



SILVERTON

Turns 14B-15A



Nichols declines #88 & #99.

PLAYER STATUS:

#1: Denver, Cary Nichols, \$31,300, S+2,S.P.P, #14, #15, #56(3 C,D), #66, #67(5 C), #7, #20, #97, #5(0.5 Au).
 #2: Denver, Wayne Morrison, \$10,600, S+1,S.P+1.P, A1, A2, A3, A4, B9, #33, #19, #17(2 Ag), #25, #22, #27.
 #3: El Paso, Debbie Anderson, \$10,200, S+1,S.P+1.P, A19, A20, B22, B21, #83(1 Cu,D), #38(, #39(5 L), #80(6 Ag), #93(5 L), #82(2 Cu), #101(5 C), #77, #89.
 #4: SLC, Paul Zieske, \$34,200, S.S.P+2.P, A5, B12, C18, #53(2 C), #35, #55(12 C), #44(31 C), #54(5 C), #12(4.5 Ag), #106(7 Cu), #13 (3.5 Ag), #24, #52(8 C), #45(6 C).

AVAILABLE CLAIMS:

2 Marysville (Au: \$600/\$200) 11 Heber City (Ag: \$500/\$250)
 81 Silver City (Ag: \$200/\$200) 88 Tyrone (Cu: \$300/\$100)
 90 Mc Gaffey (L: \$200/\$150) 95 Farmington (C: \$400/\$200)
 98 Lee Ranch West (C: \$300/\$100) 99 Gallup (C: \$300/\$200)
PAX: A6, B7, B8, B10, C14a, C15, C16a The Deck

Turn 14b

1: Operate #15(-\$150: 9 = 0.5 Ag), #20(-\$200: 4+6 = 1 Ag). Deliver 0.5 Ag from #15 & 1 Ag from #20 to Denver (+\$1,500).
 #2: Operate A1 (+\$100), A2 (+\$250), A3 (+\$400), A4(+\$1350), B9(+\$1350), #33(-\$100: 6 = D), #19(-\$250: 6 = 0.5 Ag), #17(-\$250: 11 = 2 Ag), #22(-\$300: 1+6 = 0.5 Ag), #25(-\$200: 3+6 = 1 Ag), #27(-\$150: 1+6 = D). Deliver 4 Ag from Leadville and 0.5 Ag from Telluride to Denver (+\$4,500).
 #3: Operate A20 (+\$300), B22 (+\$700), #38 (-\$150: 7 = 1 L), #80 (-\$250: 7 = 0.5 Ag), #39 (-\$250: 11 = 3 L), #93 (-\$250: 4 = D), #82(-\$150: 7 = 1 Cu), #101(-\$100: 8 = 3 C), #77(-\$100: 3+6 = 1.5 Ag), #89(-\$150: 1+6 = 1 L). Deliver from 1 Cu from #83 (+\$1200) & 8 C from #101 to EP (+\$5,600).
 #4: Operate A5(+\$100), B12 (+\$1250), C18(+\$3000), #53(-\$100: 6 = 2 C), #44(-\$100: 6 = 2 C), #12(-\$250: 10 = 1 Ag), #106 (-\$400: 11 = 2 Cu), #54 (-\$200: 3 = D), #55 (-\$200: 7 = 3 C), #45 (-\$150: 4 = D), #52(-\$100: 12 = 5 C). Deliver 16 C from #44 to Denver (+\$4,800) & 10 C from #53 to SLC (+\$3,000). Pay \$1000 fine to get prospector out of jail.

The Market: (IDN = 4)

Au: 5 + (0x4) =	5	nc	4500	EPL: 3 + 0 - 4 =	-1	+3	800
Ag: 9 + (6x2) - 4 =	17	-7	1000	Den C: 9 + (16/2) - 4 =	13	-3	150
Cu: 2 + 1 =	3	+1	1400	SLC C: 8 + (10/2) - 4 =	9	-1	200
Den L: 7 + 0 - 4 =	3	+2	800	Pueb C: 4 + 0 - 4 =	0	+3	400
SLC L: 6 + 0 - 4 =	2	+2	1500	SF C: 3 + 0 - 4 =	-1	+3	600
Pueb L: 3 + 0 - 4 =	-1	+3	1000	EP C: 2 + 8 - 4 =	6	nc	700
SF L: 9 + 0 - 4 =	5	+1	500				

DEPLETIONS: #3, #6, #10, #13, #16, #18, #27, #30, #33, #41-43, #45, #51, #54, #56-57, #62, #65, #75, #78-79, #83-84, #91, #93, #103-104.

Turn 15a

#1: Prospect #95 (dispute) & deck (#1). Survey Antonito-Lumberton (-\$1400).
 #2: Prospect (+1) #99 (-\$300) and #95 (dispute). Survey(+1) Pagosa Springs-Durango (-\$900) and Rico-Dolores (-\$900).
 #3: Prospect(+1) #98 (-\$300) and deck (#61). Survey(+1) Deming-Lake Valley (-\$500), San Ysidro-Lee Ranch West (-\$1400).
 #4: Prospect #11 (-\$500) and C15 (-\$6200+1250 closing B12). No survey.

DISPUTE: #95 Nichols (5) vs Morrison (9). Morrison prevails (-\$400).

PLAYER STATUS:

#1: Denver, Cary Nichols, \$31,050, S+2,S.P.P, #14, #15, #56(3 C,D), #66, #67(5 C), #7, #20, #97, #5(0.5 Au), #17
 #2: Denver, Wayne Morrison, \$14,800, S+1,S.P+1.P, A1, A2, A3, A4, B9, #19(0.5 Ag), #17, #25(1 Ag), #22(0.5 Ag), #95, #99.
 #3: El Paso, Debbie Anderson, \$14,400, S+1,S.P+1.P, A19, A20, B22, B21, #38(1L), #39(5 L), #80(6.5 Ag), #93(5 L), #82(3 Cu), #101(8 C), #77(1.5 L), #89(1 L), #98, #61?
 #4: SLC, Paul Zieske, \$38,400, S.S.P+2.P, A5, C18, C15, #53(4 C), #35, #55(15 C), #44(5 C), #54(5 C,D), #12(5.5 Ag), #106(9 Cu), #13 (3.5 Ag), #24, #52(3 C), #45(6 C,D), #11.

AVAILABLE CLAIMS:

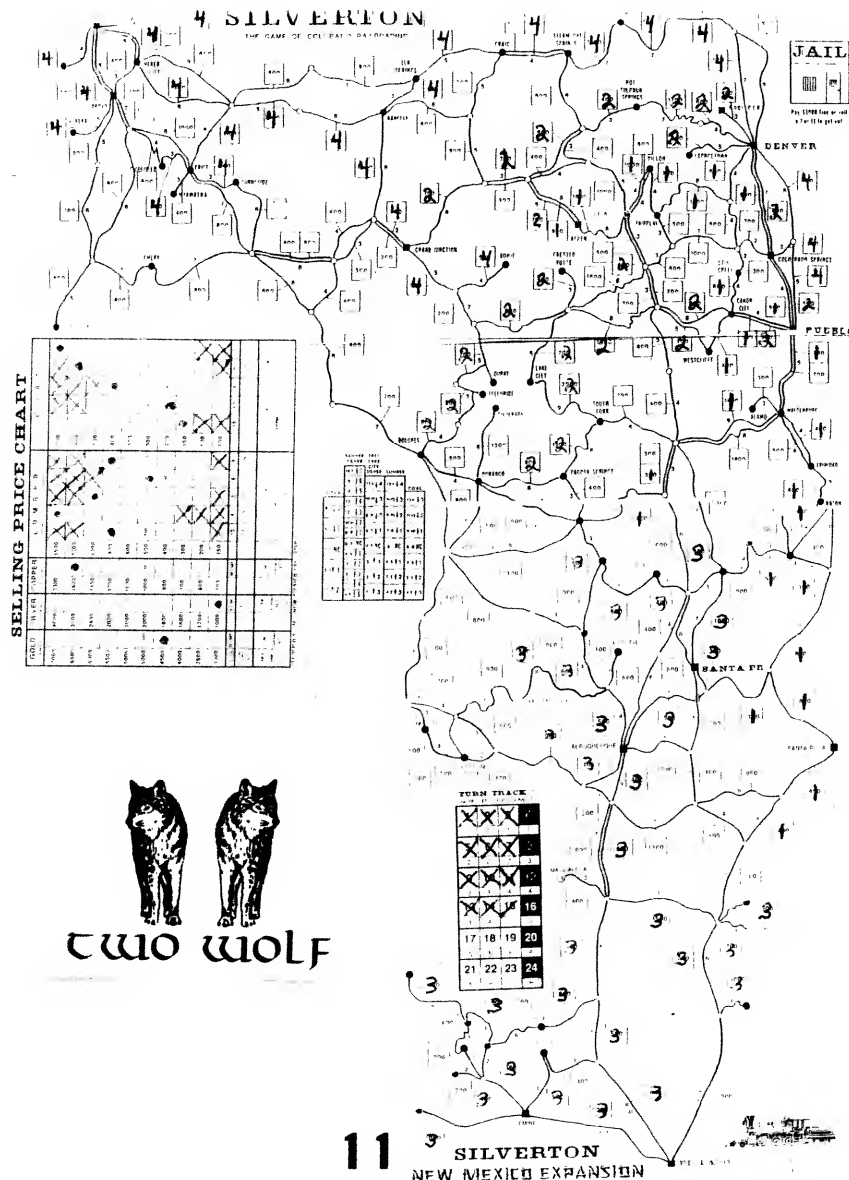
1? Bingham (Au: \$1000/\$300)
 34 Dolores (L: \$700/\$200)
 81 Silver City (Ag: \$200/\$200)
 90 Mc Gaffey (L: \$200/\$150)
PAX: A6, B7, B8, B10, C14a, C16a

2 Marysville (Au: \$600/\$200)
 61? Canon City (C: \$500/\$150)
 88 Tyrone (Cu: \$300/\$100)
 95 Farmington (C: \$400/\$200)

The Deck

Due next times are your orders for Turn 15b operations and deliveries and Turn 16a (SNOW!) prospecting and surveying.

LEGEND: Claims in **bold** are unworked. Underlined depletions, Leadville. Ag = silver, Au = gold, C = coal, Cu = copper, L = lumber or lower, m = middle, PAX = passenger, u = upper.



1870

Bart Maverick We Begin!



The Cast:

Chris Bailey: \$420. <Priority>
Paul Zieske: \$420.
Brad Martin: \$420.
Mark Frueh: \$420.
Chuck Hanna: \$420.

SR 1

Chris bids 85 on GSC; 335 uncommitted
Paul bids 165 on MKT; 255 uncommitted
Brad bids 45 on MRBC; 375 uncommitted
Mark bids 55 on SCC; 365 uncommitted
Chuck bids 170 on MKT; 250 uncommitted
Chris buys GRSC for 20;
Brad gets MRBC for 45;
Mark gets SCC for 55;
Chris gets GSC for 85;
Paul buys SLSF for 140, sets par at 100
MKT auction: Paul bids 180, Chuck bids 185. Paul passes, Chuck gets MKT for 185
Brad buys President's share of MP for \$144, par @ \$72/share (\$375-144=\$231)
Mark buys President's share of KATY for \$144, par @ \$72/share (\$365-144=\$221)
Chuck buys 1 MP (235-72=163)
Chris & Paul pass. Brad buys MPR share for \$72 (\$231-72=\$159)
Mark buys KATY share for \$72 (\$221-72=\$149)
Chuck buys MP (163-72=91)
Chris buys President's share of GM&O for \$152, par at \$76/share (\$315-152=\$163)
Paul buys GM&O share for \$76 (\$280-76=\$204)
Brad buys MP share for \$72 (\$159-72=\$87) MoPac floats
Mark buys KATY share for \$72 (\$149-72=\$77)
Chuck buys MP (91-72=19)
Chris buys GM&O share for \$76 (\$163-76=\$87)
Paul buys GM&O share for \$76 (\$204-76=\$128)
Brad buys MP share for \$72 (\$87-72=\$15)
Mark buys KATY share for \$72 (\$77-72=\$5), KATY floats
Chuck passes. Chris buys GM&O share for \$76 (\$87-76=\$11), GM&O floats
Paul buys KATY share for \$72 (\$128-72=\$56)
All pass. Brad has priority

OR 1

Privates pay CB +\$20, BM +\$10, MF +\$10, CH +\$20
SL&SF: Lay initial token in E12; play #57(se) in E12 (-\$60) and #8(nw-sw) in F13(-\$60); no dividends; buys a 2-train (-\$80); stock to A90.
GM&O: Lay initial token in M20; play #5 in M20(e) and #7 in L21(sw); no train, no run, no dividend; stock to D72; buy two 2-trains (\$160)
MP: Lay initial token in C18. Purchase MRBC for \$40. Lay #5(e) in C18, #57(sw) in B19, #8(sw) in A20. No train, no run, no divs; stock to E68. Buy three "2" trains (-\$240).
KATY: Lay initial token in B11. Lay #6(w) in B11 for \$40 & #6(sw) in B9 (-\$40). No train, no run, no divs; stock to E68b. Buy one 2-train and one 3-train. **PHASE CHANGE.** Buy the Southern Cattle company from Mark for \$100 and place the cattle token in B11.

SR 2

Brad ...

PLAYER STATUS

Chris Bailey: \$31, 4*GM&O, GRSC, GSC
Paul Zieske: \$56, 2*SLSF, 2 GM&O, 1 KATY
Brad Martin: \$65, 5*MP [Priority]
Mark Frueh: \$115, 5*KATY
Chuck Hanna: \$39, 1 KATY, 3 MP, MKT

CORPORATIONS

Co	Pres	Price	Par	Pool	IO	Treas	Cash	Trains	Dest	Tokens
SL&SF	PZ	A90	100	0	8	0	780	2---	no	E12, 2, D
GM&O	CB	D72	76	0	4	0	600	22--	no	M20, 1, D
MP	BM	E68a	72	0	2	0	440	222-	no	C19, 2, D, MRBC
KATY	MF	E68b	72	0	3	0	340	23--	no	B11, 2, D, SCC

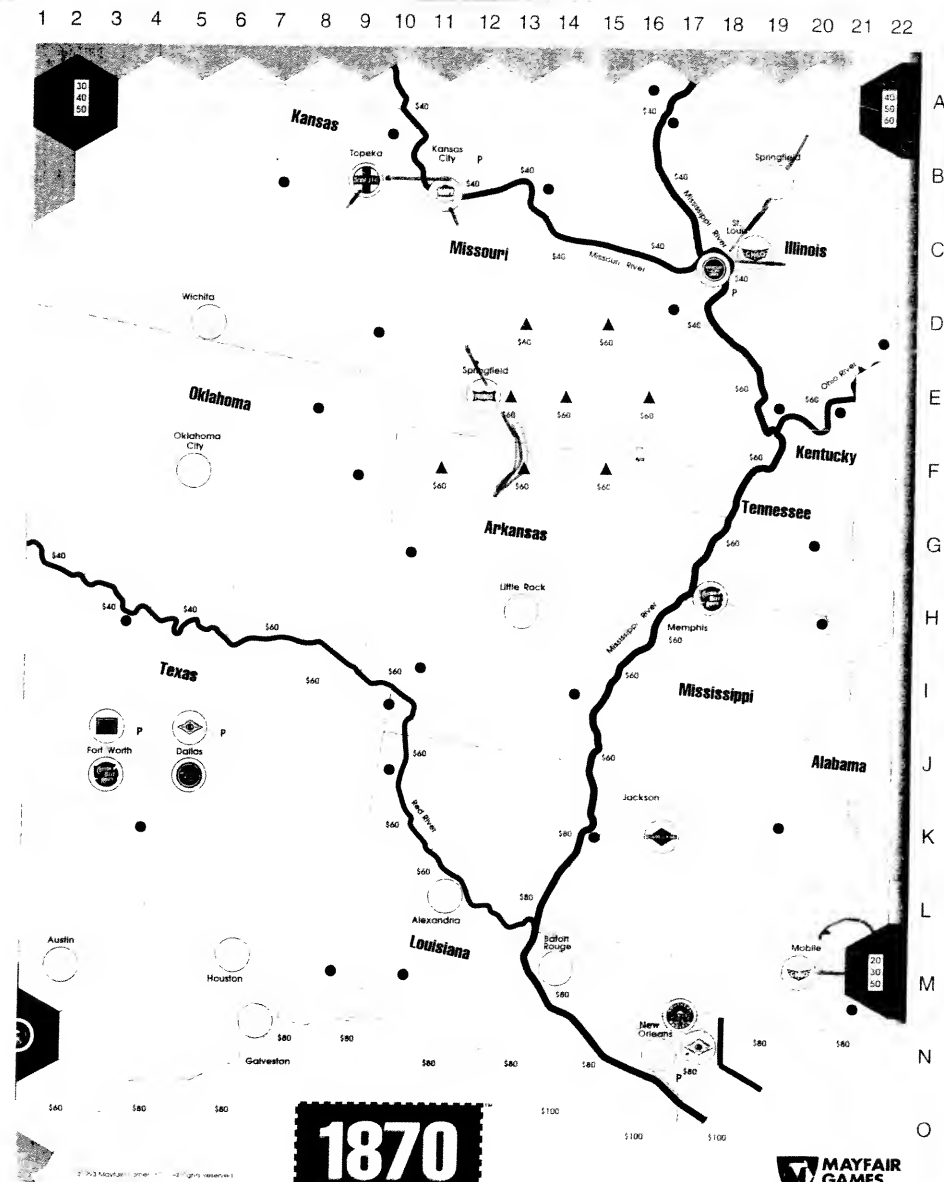
Bank has \$9,514.

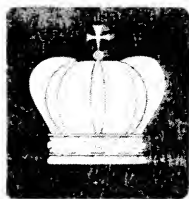
AVAILABLE TRAINS: 33333 44444 5555 666 888 10.10 12.12.12.12.12.

AVAILABLE TILES:

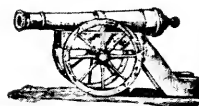
Yellow: 1(1), 2(1), 3(3), 4(6), 5(0), 6(0), 7(8), 8(20), 9(23), 55(1), 56(1), 57(4), 58(4), 69(1)

Due soonest are orders for SR 2 & ORs 2a & 2b. Green tiles are available.





RUSSIAN CIVIL WAR "CULLODEN" TURN 1A.2 CONTINUED



THE BOARD:

A Astronomy Domine (York): Tukachevsky (109, Muriviev, 113) @ Psko, Zinoviev (112, Smirnov) @ Smol, Sorokin (116) @ Tula, @ Psko, Kikvidze (107) @ Harb, Krasnov @ Yeli, Chatilov (214) @ Urlk, Lukomsky @ Kuba, Kappel @ Chel, Dietericks (207) @ Vldv

B Socialist Revolutionaries (Martin): Veroshilov (119) @ Kurs, Bogomolitz (106) @ Kras, Kalinin (117) @ Kalu, Stalin @ Kurs, Wrangel (211) @ Astr, Miller (218) @ Arch, May-M (201) @ Khar, Abramov (202) @ Yeka, Markov (217) @ Tere

C Les Grogards (Poulter): Lenin (110) @ Petr, Frunze (114) @ Vldm, Vatzetiz (120) @ Yaro, Antonov @ Vite, Yeserov @ Kalu, Slavin @ Smol, Bonch-B (108) @ Olon

D The California Connection (Scott): Trotsky (111, Peterson, Gail, Sablin) @ Volo, Rykov (104) @ Dagh, Deniken (216, 210, 209) @ Kaza, Khanzin (206, Sidorin, 215) @ Kaza, Romanovsky (213) @ Tere, Yudenich (219, Rodzyanko, 220) @ Livo; 1Ba2 @ Cour, Esto, Kovn; Blucher (105, Tsar) @ Ekot

E Kabalistic Latvian Freemasons (Whyte): Budyenny (118) @ Orel, Bela Kun (102) @ Grod, Kamenev @ Tula, Berzin @ Tver, Sytin @ Tver, Kolchak (205, Au) @ Omsk, Dutov (208) @ Oren, Kutepov (203) @ Taur, Ulagi @ Astr

UNCONTROLLED: 1Br2, 1US2 @ Arch; 1TC2 @ Baku; 1Cz3 @ Chel; 1Sb2 @ Chit; 1TC2 @ Dagh; 1Cz3 @ Ekot; 1Br2 @ Eriw; 3Fn6 @ Finl; 1Si2 @ Irku; 1Uk2 @ Khar; 1Ge2, 3Fr2, 1Gr1, 1Hu1, 1Rm1, 1Uk2 @ Kher; 1Uk4 @ Kiev; 1W2 @ Tifi; 1Ge2 @ Livo; 1By2 @ Mins; 1Cz3 @ Omsk; 2Po6 @ Pola; 1By2 @ Vite; 1Sb2, 2US2, 3Ja6 @ Vldv, RIAU @ Yeka.

TURN 1A.2: PLAYER TURNS

LQ:

Random Events Phase: 4,3 = Epidemic in Poland (-1Po6).

Movement Phase: Bonch-B (108) @ Olon (dr=2) move -PETR-PSKO-LIVO. Yeserov @ Kalu (dr=2) moves -SMOL-PSKO-LIVO j Bonch-B. Slavin @ Smol-PSKO, LIVO j Bonch-B. Lenin (110) @ Petr-PSKO-LIVO. Frunze (114) @ Vldm-TVER-PSKO-LIVO. Vatzetiz (120) @ Yaro-TVER-PSKO-LIVO j Lenin. Antonov @ Vite-LIVO j Frunze.

Combat Phase:

LIVO: Lenin, Frunze & Bonch-B stacks vs Yudenich (219, Rodzyanko, 220), 39:6 = 4:1; dr = 3 = DE.

Purge Phase: No action.

Randomizer Phase: Draw AM.

KLF:

Random Events Phase: 6,5 = Subversive attacks doubled.

Movement Phase:

Kolchak (205, Au): Omsk-Ekat. Dutov (208): Oren-Urlk-Ekat, j Kolchak. Ulagi Astr-Tere-Tifi (attach W2 auto)-Stav. Kutepov (203) Taur-Kuba-Stav. Berzin Tver-Smol-Chern-Kiev. Sytin Tver-Smo-Cher-Kiev. Kamenev(1) Tula-Orel-Cher-Kiev. Budyenny (118) Orel-Chern-Kiev. Bela Kun (102) Grod-Voih-Kiev, j Budyenny.

Combat Phase:

EKAT: Kolchak (205, Dutov, 208) vs Blucher (105): 8:3 = 2:1; dr = 1 = De, take Tsar.

KHER: Berzin subversive vs 1Gr1: (1x2):1 = 2:1; dr = 1 = De

Sytin subversive vs 1Hu1: (1x2):1 = 2:1; dr = 3 = Ex = n/e

Kamenev subversive vs 1Rm1: (1x2):1 = 2:1; dr = 2 = De

Budyenny (118, Bela Kun, 102) subversive vs 3Fr2: (9x2):6 = 3:1, dr = 4 = De

Randomizer Phase: Draw AM.

SR:

Random Events Phase: 3,5 = Epidemic in Kuba, Vldv(-207, 314), Manc, Vldm.

Movement Phase:

THE BOARD:

A Astronomy Domine (York): Tukachevsky (109, Muriviev, 113) @ Psko, Zinoviev (112, Smirnov) @ Smol, Sorokin (116) @ Tula, @ Psko, Kikvidze (107) @ Harb, Krasnov @ Yeli, Chatilov (214) @ Urlk, Lukomsky @ Kuba, Kappel @ Chel, Dietericks (207) @ Vldv

B Socialist Revolutionaries (Martin): Veroshilov (119) @ Kurs, Bogomolitz (106) @ Kras, Kalinin (117) @ Kalu, Stalin @ Kurs, Wrangel (211) @ Astr, Miller (218) @ Arch, May-M (201) @ Khar, Abramov (202) @ Yeka, Markov (217) @ Tere

C Les Grogards (Poulter): Lenin (Vatzetiz, 110, 120) @ Livo, Frunze (Antonov, 114) @ LIVO, Bonch-B (Slavin, Yeserov, 108) @ Livo

D The California Connection (Scott): Trotsky (111, Peterson, Gail, Sablin) @ Volo, Rykov (104) @ Dagh, Deniken (216, 210, 209) @ Kaza, Khanzin (206, Sidorin, 215) @ Kaza, Romanovsky (213) @

Tere, 1Ba2 @ Cour, Esto, Kovn; Blucher (105, Tsar) @ Ekot

E Kabalistic Latvian Freemasons (Whyte): Budyenny (118, Bela Kun, 102) @ Kiev, Kamenev @ Kiev, Berzin @ Kiev, Sytin @ Kiev, Kolchak (205, Au, Dutov, 208, Tsar) @ Ekot, Kutepov (203) @ Stav, Ulagi (204) @ Stav.

UNCONTROLLED: 1Br2, 1US2 @ Arch; 1TC2 @ Baku; 1Cz3 @ Chel; 1Sb2 @ Chit; 1TC2 @ Dagh; 1Cz3 @ Ekot; 1Br2 @ Eriw; 3Fn6 @ Finl; 1Si2 @ Irku; 1Uk2 @ Khar; 1Ge2, 1Uk2 @ Kher; 1Uk4 @ Kiev; 1W2 @ Tifi; 1Ge2 @ Livo; 1By2 @ Mins; 1Cz3 @ Omsk; 2Po6 @ Pola; 1By2 @ Vite; 2US2, 3Ja6 @ Vldv, RIAU @ Yeka.

VP CHART

A: 3 AM, 2 PM, 6 RVP, 1WVP, 103, WABM

C: 2 AM, 2 PM, 2 RVP, 219, 220

E: 2 AM, 3 PM, 9 RVP, 1 WVP, 105

B: 1 AM, 2 PM, 212

D: 1 AM, 3 PM, 2 RVP, 302, 1 WVP, 115

U: 101, 109, 306, 1Po6, 207, 314

--HISTORY OF THE WORLD (continued from p 9)

Capital. When the Land containing the Capital is conquered, the Culture cards located there are captured by the conquering Empire. The Culture cards are considered to be immediately relocated to the capturing Empire's Capital. This transfer takes place even if a player conquers a Capital belonging to his or her own Faction.

If a Capital is captured by a Minor Empire, by an Empire without a Capital, or falls to Treachery, Rebellion, Civil War or Barbarians, the Culture cards are not transferred. Instead, they are considered destroyed (permanently removed from the game).

Culture cards can be transferred between a Faction's Capitals at the very end of the player's Expansion Phase, following all: placement, combat, Monument builds, and fort builds.

TRANSFER RESTRICTIONS: Culture cards can be transferred between the Capitals of any of the player's Empires--both Past and Present Empires. Transfers to Minor Empires are not allowed, however. Culture cards may not be transferred to the Capitals of Empires belonging to other players. For the transfer to take place, a path of friendly, contiguous: Lands, Seas, or Oceans must exist between the Capitals. To be friendly, each Land/Sea/Ocean, must be occupied by at least one marker of the player's Faction. Oceans used as part of a path may be occupied by opposing Factions as long as the transferring player has at least one fleet present. The path can be of any length and may be any combination of Land, Sea, or Ocean areas as long as they are contiguous. The path may not contain Barren Lands or vacant Lands/Seas/Oceans. As an exception to the above restrictions, the transfer path can cross a Strait if the intervening Sea is vacant or friendly-occupied (not enemy occupied).

All Culture cards are worth one Victory Point per turn, except the Science card which is worth two points per turn. The Commerce and Democracy cards have two listed Time Frames (for example, I-III and VI-VII). These cards may be declared during either of their listed Time Frames. If in play, these cards provide Victory Points during all Epochs, not just those listed on the cards.

Your cards are:



THE HUNT

VI

Inspired by Lipton's book, "An Exaltation of Larks" (ISBN-10: 0140170960), this is a word game where we propose a noun and the players are asked to propose a collective noun to fit, such as "flock" for sheep, or "pride" for lions. Boris and Ms Nar will rank each entry for each word and the best score will be the winner, regardless of Mr. Lipton's proclamations. Each word gives a possible 1 point, but the point may be split if either more than one player suggests it or two or more words are ranked equally. The first player to score 10 points wins six free issues of this rag (not to mention ennobling). The Hunt is run in "Chases" or rounds until someone reaches 10 pts. To the Hunt!

CHASE 1 (theme: Vehicles)

- | | |
|-----------------|----------------|
| 1. SUVs | 6. rowboats |
| 2. zeppelins | 7. barges |
| 3. bicycles | 8. pogo sticks |
| 4. unicycles | 9. ferries |
| 5. hang gliders | 10. buses |

The Heroes of the Game thus far:

Lord Dan Farrow (2 wins)
 Sir Scott Cameron (1 win)
 Sir John Butitta (1 win)
 Sir Pitt Crandlemire (1 win)

--KREMLIN (continued from p 5)

Poliburo			
Party Chief:	Strychnin (T)	72++?	TCC(10+), REDS(7)
KGB Head:	Wasolin (Z)	58s++?	TCC(4), REDS(2), DLA(1)
Foreign Minister:	Nogoodnik (V)	75+	DLA(10+), WKP(10), WF(10)
Defense Minister:	Niewitko (D)	78+?	REDS(1)
Ideology Chief:	Protsky (U)	56w+©	TCC(10), WKP(9), REDS(5), WF(4)
Industry Minister:	Purgemoff (F)	71	TCC(5), WKP(4)
Economy Minister:	Goferbrok (C)	74	REDS(2), PB(1)
Sport Minister:	Mischif (I)	68	PB(1)
Candidates:	HJLMY	People:	PQSX
KREMLIN WALL:	AEGKOR	Siberia:	B(83++)NW(62)

LEGEND: s = strong, w = weak, + = sick, ++ = ill, ? = under investigation, © = taking the Cure.

GUNSLINGER

So far we have Scott, Anderson, Fisher, Fowble, Geggus, and Pratt. All are confirmed but Fowble whom I haven't heard from for a couple of years. Only Showdowns 4, 14, and 26 are suitable for 6 players while Showdowns 2, 4, 12, 14, 16, 25, and 26 are suitable for 5 players. If we can get to 7 players, they all are suitable. So far I'm leaning to #14 since a) #4's been done to death, b) it's suitable for any number of players, c) it's only on one board and doesn't have a lot of tricky LOS.

Other suggestions are welcome.

PBM system and House Rules are available on the website.



Epochs VI-VII

play during turn

SCIENCE(2)

Play faceup beside board.

Place army of the current

Empire on

the space

provided.

Two Victory

Points are

scored by the

controlling faction at the end

of every turn. May be cap-

tured, destroyed, transferred.

Army

Epochs V-VII

play during turn

ARCHITECTURE(1)

Play faceup beside board.

Place army of the current

Empire on

the space

provided.

One Victory

Point is

scored by the

controlling faction at the end

of every turn. May be cap-

tured, destroyed, transferred.

Army

Epochs I-III

play during turn

LAW(1)

Play faceup beside board.

Place army of the current

Empire on

the space

provided.

One Victory

Point is

scored by the

controlling faction at the end

of every turn. May be cap-

tured, destroyed, transferred.

Army

Epochs I-III, VI-VII
play during turn

COMMERCE(1)

Play faceup beside board.

Place army of the current

Empire on

the space

provided.

One Victory

Point is

scored by the

controlling faction at the end
of every turn. May be cap-
tured, destroyed, transferred.

Army

Epochs I-III
play during turn

PHILOSOPHY(1)

Play faceup beside board.

Place army of the current

Empire on

the space

provided.

One Victory

Point is

scored by the

controlling faction at the end
of every turn. May be cap-
tured, destroyed, transferred.

Army

Epochs I-IV
play during turn

RELIGION(1)

Play faceup beside board.

Place army of the current

Empire on

the space

provided.

One Victory

Point is

scored by the

controlling faction at the end
of every turn. May be cap-
tured, destroyed, transferred.

Army

Epochs II-III, VI-VII
play during turn

DEMOCRACY(1)

Play faceup beside board.

Place army of the current

Empire on

the space

provided.

One Victory

Point is

scored by the

controlling faction at the end
of every turn. May be cap-
tured, destroyed, transferred.

Army

ON DECK

1835: Hanna, Zieske

AGE OF RENAISSANCE: Copeland, Frueh

BALKAN WARS: K Wilson, Dave A, Fisher

CIRCUS MAXIMUS: Nichols, Zieske, Fryling, Anderson, Fisher (like 2 to 3 more)

COLONIAL DIP: Burgdorf, Copeland, Nichols, Dave A (need 3 more)

GUNSLINGER: Scott, Fowble(?), Fisher, Dave A, Pratt, Geggus (begins in Sep, want 1 or 2 more)

LIFT-OFF!: York, Dave Anderson

MAGIC REALM: Butitta, Deb A, Teh (need 1-5 more)

PUERTO RICO: Martin, Fisher (need 2 to 3 more)

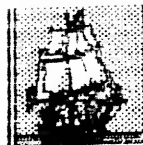
RAIL BARON: Martin, York, Fisher (need 1 to 3 more)

SAMURAI (AH): Copeland

WIZARD'S QUEST: Crowe(?), Fisher, Lenoir, Teh(?), Anderson?

OTHER POSSIBILITIES: 1829 (N OR S), 1830, 1856, 4000 AD*, AIR BARON, CIRCUS IMPERIUM, CIRCUS MINIMUS, DOWN WITH THE KING, GODSFIRE, KAMAKURA, MONSTERS RAVAGE AMERICA, PLANET MINERS, STELLAR CONQUEST, SUCCESSORS, TITAN.

*Guest GM



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DEADLINE FOR MOST GAMES IS 1800 CENTRAL TIME 5 Sep 08

The Bottom Line

This is **BORIS THE SPIDER**, a 'zine dedicated to the play of multiplayer games. BORIS is usually published following the first Friday of the month by Paul Bolduc, 203 Devon Ct, Ft Walton Beach, FL 32547-3110 and currently has a subscription price of \$12.75 for 12 issues in hardcopy in the US. A hardcopy sub will also include an e-mail sub. Make checks payable to "Paul Bolduc". BORIS can be reached at (850) 863-9081, or prbolduc@aol.com. If phoning, expect to be greeted by an answering machine. If we're here, not engaged in an epic computer battle or enthralled in baseball, hockey, or college football, and recognize your voice, you may get to talk to a real human, so don't despair and hang up upon hearing our recorded message (it changes every power outage). Visit the BORIS Website at:

http://members.cox.net/Boris_Spider/BorisHome.html

GAME OPENINGS ELSEWHERE

BLUT UND EISEN (Tom Butcher): Openings in whatever you may want to GM. Sub fee: 90¢ to \$1.20 an issue depending on size. Last issue received: #138, deadline 18 Aug 08.

CHEESECAKE (Andy Lischett): **DIPLOMACY**. No game or sub fee. Last issue received: #281, 14 Jul 08, deadline 20 Aug 08.

ETERNAL SUNSHINE (Doug Kent): **DIPLOMACY** and **TREACHERY DIPLOMACY**. Last issue posted: #19, Aug 08, deadline 14 Aug 08. <http://www.whiningkentpigs.com/dw/eshtml19.htm>

GRAUSTARK (John Boardman): Standby players for **DIPLOMACY** wanted. Game fee/sub for starting players \$35 for duration of the game. For non-players, \$15 for 10 issues. Last issue found: #784, 8 Dec 07, deadline 4 Jan 08.

S.O.B. (Chris Hassler): Openings in **GUNSLINGER**, **MERCHANT OF VENUS**, **POWER-GRID**, **HISTORY OF THE WORLD**, **INDUSTRIAL WASTE**, **OUTPOST**, **MACHIAVELLI**. Sub fee: \$2/issue. Last issue received: #146, Aug 2008, deadline 2 Sep 08. See

<http://homepages.roadrunner.com/sobhome/index.html>

WESTERN FRONT (Brad Martin): Openings in **CARTAGENA**, **CAYLUS**, **DARK CONTINENT**, **EMPIRE BUILDER/EURORAILS**, **FAIR MEANS OR FOUL**, **HACIENDA**, **LORDS OF THE SIERRA MADRE**, **MACHIAVELLI**, **MONTGOLFIERE**, **ORIGINS OF WWII**, **PAX BRITANNICA**, **PRINCES OF FLORENCE**, **PUERTO RICO**, **RAILWAY RIVALS**, **SAMURAI (HIG)**, **SANTIAGO**, **SETTLERS OF CATAN**, **SHANGHAI TRADER**, **TIKAL**, **TRANSAMERICA**. Sub fee: free. Last issue received Jun/Jul 08, #95, deadline 1 Aug 08. See <http://groups.yahoo.com/group/wfront>

